

## CLAIMS

1. A method of controlling a user access to a server content from an information carrier player (101) comprising a parental control access step (104) based on a current parental control level (Current\_PCL\_i) selected from among a set of parental control levels (PCL\_i), this method comprising :

- 5        - an association step (106) for associating a list (List\_i) of server addresses with said parental control levels (PCL\_i),  
- a control step (109) for restricting the user access to the list (List\_i) of server addresses associated with said current parental control level (Current\_PCL\_i).

10      2. A method as claimed in claim 1, comprising a first control sub-step (110) for deactivating said control step (109).

3. A method as claimed in claim 1 or 2, comprising a second control sub-step (112) for forbidding the user access to any server address.

15      4. A method of controlling a user access to a server content from an information carrier player (101) comprising a parental control access step (104) based on a current parental control level (Current\_PCL\_i) selected from among a set of parental control levels (PCL\_i), this method comprising a control step (201) for blocking the user access to the server content, said control step (201) being based on a comparison between said current parental control level (Current\_PCL\_i) and the highest parental control level (PCL\_8).

20      5. An information carrier player (101) comprising processing means for controlling a user access to a server content, said information carrier player (101) comprising a parental control access system (104) based on a current parental control level (Current\_PCL\_i) selected from among a set of parental control levels (PCL\_i), said information carrier player (101) also comprising :

- association means (106) for associating a list (List\_i) of server addresses with said parental control levels (PCL\_i),

- control means (109) for restricting the user access to the list (List\_i) of server addresses associated with said current parental control level (Current\_PCL\_i).

6. An information carrier player (101) comprising processing means for controlling a  
5 user access to a server content, said information carrier player (101) comprising a parental control access system (104) based on a current parental control level (Current\_PCL\_i) selected from among a set of parental control levels (PCL\_i), said information carrier player (101) also comprising control means (201) for blocking the user access to the server content, said control means (201) being intended to perform a comparison between said current  
10 parental control level (Current\_PCL\_i) and the highest parental control level (PCL\_8).

7. A computer program comprising code instructions for implementing the steps of the method as claimed in claims 1, 2 or 3.

15 8. A computer program comprising code instructions for implementing the steps of the method as claimed in claim 4.